DRAWING THE HEAD AND FACE

with Stephanie Jung

COURSE OUTLINE

Session 1: Introductions, Materials exploration, Basic proportions, measurements and facial features After we introduce participants and materials, we will have an overview of the proportions of the head, landmarks for measurement, and tips and tricks for rendering the features.

Session 2: The skull, planar analysis and the value scale

We will discuss the importance of understanding the planes and structure of the skull in order to place light and shadow, which creates the illusion of volume.

Session 3: The head in various angles, hair

Familiarity with the skull lays the foundation for showing the head in a variety of positions. We will also break down techniques for rendering hair.

Session 4: Master copies and choosing photo sources

In this session, we will mine art history for inspiration and discuss how to choose or stage good photo sources for your own projects.

Session 5: Gestural drawing and experiments

We will approach rendering the head in playful and spontaneous ways, investigating gestural mark-making, altering proportion, and adding color.

Session 6: More expressive experiments and class wrap-up

The final session will combine skills from the previous sessions and end with a final drawing to share with the group.